

History: Toys

Changes within living memory

- To create simple timelines to sequence processes, events, objects within own experiences.
- To use vocabulary associated with the past e.g. 'old and new, then and now'.
- To show awareness of significant features not seen today and recognises how things could be different in the past.
- To match old objects to people or situations from the past.
- To describe how some aspects of life today differ from the past using simple historical vocabulary.

RE: Harvest

Concept: Celebration

- To talk about a celebration that is important to them.
- To identify simple examples of how celebration relates to their own and others' lives.
- To talk about what a celebration is and list some features of celebrations.
- To recognise ways in which Christians celebrate Harvest.
- To talk about the importance for Christians of celebrating Harvest.

Design Technology: Textiles – Puppets

- To join fabrics together using different methods.
- To use a template to create my design.
- To join two fabrics together accurately.
- To embellish my design using joining methods.

Music: Toys

Dimensions Focus: dynamics & tempo

- Dynamics: Explore, use, respond to, recognise and identify loud, moderate, quiet and silence.
- Tempo: Explore, use, respond to, recognise and identify fast, moderate and slow.

Toys
Autumn 1 2025
Year 1: Owls



Value: Respect

**How have toys
changed since my
Grandparents
were children?**

PE:

Tuesday (pm) Thursday (pm)

Learning behaviours: Personal – stay on task

- I can follow instructions and practise safely.
- I can work on simple tasks by myself.

Fundamental Movement Skills:

- Co-ordination – footwork
- Static balance – one leg balance

Art:

Drawing:

- Use artwork to record ideas, observations and experiences.
- Use a variety of tools including pencils.

Painting:

- Explain what he/she likes about the work of others.
- Explore mark-making using a variety of tools.

Printing:

- Make marks in print using found objects and basic tools and use these to create repeating patterns.

Science: Describing Materials

- There are many different materials that have different observable properties.
- Materials that have similar properties are grouped into metals, rocks, fabrics, wood, plastic and ceramics (including glass).
- The properties of a material determine whether they are suitable for a purpose.

Computing: Computers and using computers:

- Recognise common uses of information technology in the home and school environment.