Geography: On Safari

Geographical Skills and fieldwork:

- To use maps, atlases, globes, satellite images to locate Kenya To use satellite images, maps and photographs to identify major physical and human features in Kenya
- To interpret daily weather information
- To use simple locational directions (e.g. near, far, North, South)

On Safari Autumn 1 2023 Year 2



RE: Why do people follow Jesus?

Concept: Persuasion

- Describe in simple terms what persuades them.
- Simply describe how persuasion works in their life, and how others may be persuaded differently.
- Simply describe how persuasion is effective in everyday life.
- Describe simply how/why people were persuaded to follow Jesus.
- Describe simply why people might not have been persuaded to follow Jesus.



PE

<u>Tuesday</u> (am) Ball skills <u>Wednesday</u> (pm) Gymnastics **Gymnastics**:

- Isolated parts of the body using floor and hold balance.
- Develop range of gymnastic moves particularly balance.
- Create short sequences using gymnastic actions to no music.
- Explore ways of travelling around on large apparatus.
 Ball Skills:

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- Catching, throwing variety of objects/balls.
- · Kick and move with a ball.
- Retrieve and stop a ball using different parts of the body.
- Start to look at moving with a ball.

Computing: Computers and using computers:

- Recognise common uses of information technology beyond school.
- Use technology to purposely create, organise, store, manipulate and retrieve digital content.

Music: Dragons

Dimensions Focus: dynamics & tempo

- Dynamics: Respond to, recognise and identify getting louder and guieter.
- Tempo: Respond to, recognise and identify getting faster and slower.

Skills:

- Singing: Explore and use vocal tones, chant and sing a wider variety of rhymes and songs with an awareness of character and/ or mood. Use simple vocal patterns as accompaniments.
- Playing: Demonstrate accuracy and control of correct technique on a range of untuned percussion instruments. Begin to play with musical intent.
- Rehearsing and performing: Sing and play in time and follow a wider range of simple directions, develop awareness of why and how to improve.
- Notating: Respond to, identify and use symbols and other graphic notation illustrating the musical dimensions.
- Listening and responding: Respond to, identify, and distinguish between sounds and music in different contexts.
- Begin to consider how music illustrates the composer's ideas.

<u>Value:</u> Respect

Where do Zebras live?

<u>Art:</u>

<u>Drawing:</u>

- Try out different activities and make sensible choices about what to do next.
- Represent things observed, remembered or imagined using colour.

Painting:

- Select particular techniques to create a chosen product and develop some care and control over materials and their use.
- Represent things observed, remembered or imagined using colour/ tools.

Printing:

- Use a variety of techniques including carbon printing, relief, press and fabric printing and rubbings.
- Know that different artistic works are made by craftspeople from different cultures and times.

Design Technology:

Mechanisms: Moving monsters

To look at objects and understand how they move To look at objects and understand how they move To explore different design options

Science: Animals including humans

- Notice that animals, including humans, have offspring which grow into adults.
- Find out about and describe the basic needs of animals, including humans, for survival (water, food and air).
- Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.